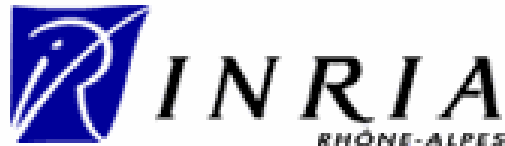


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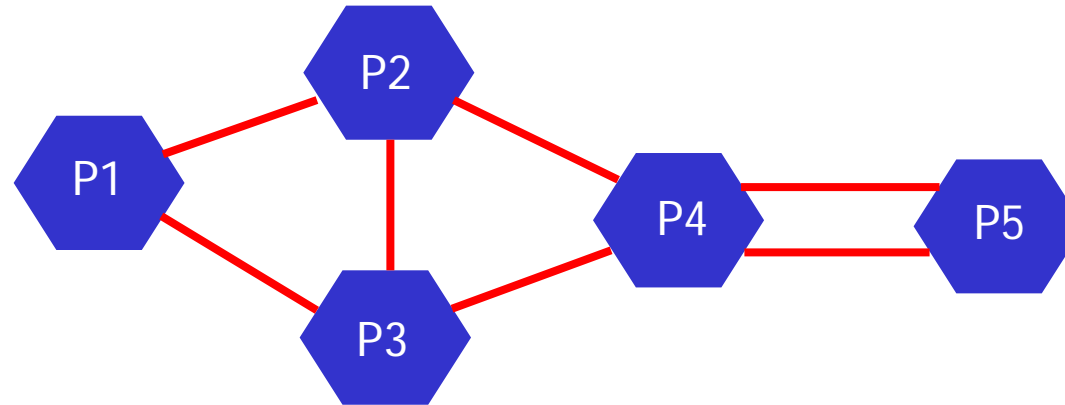
# CADP 2006 from a Model Driven Perspective

Hubert Garavel  
and the VASY team  
INRIA Rhône-Alpes

<http://www.inrialpes.fr/vasy>



# Asynchronous systems



- several processes (or tasks, agents, entities)
- that execute concurrently (in parallel)
- at different speeds (no central clock)
- with message-passing communications
- without shared memory (unless explicitly modelled)
- with unspecified communication latencies



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# The CADP toolbox

- A verification toolbox for asynchronous systems
- A modular, extensible architecture
- Generic software components for verification
- Main functionalities:
  - several input languages
  - step-by-step simulation
  - C code generation - rapid prototyping
  - verification
  - test generation
  - performance evaluation



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# Some figures about CADP

- **A comprehensive toolset**
  - 38 tools, 3 code libraries
- **Four platforms supported**
  - PC/Linux, Sparc/Solaris, PC/Windows, PowerPC/MacOS X
- **International dissemination**
  - license agreements signed with 358 organizations
  - since Jan. 1<sup>st</sup>, 2006: licenses granted to ~800 machines
- **Many applications**
  - 88 case-studies accomplished using CADP
  - 24 research tools connected to CADP
  - 28 university lectures based on CADP since 2002

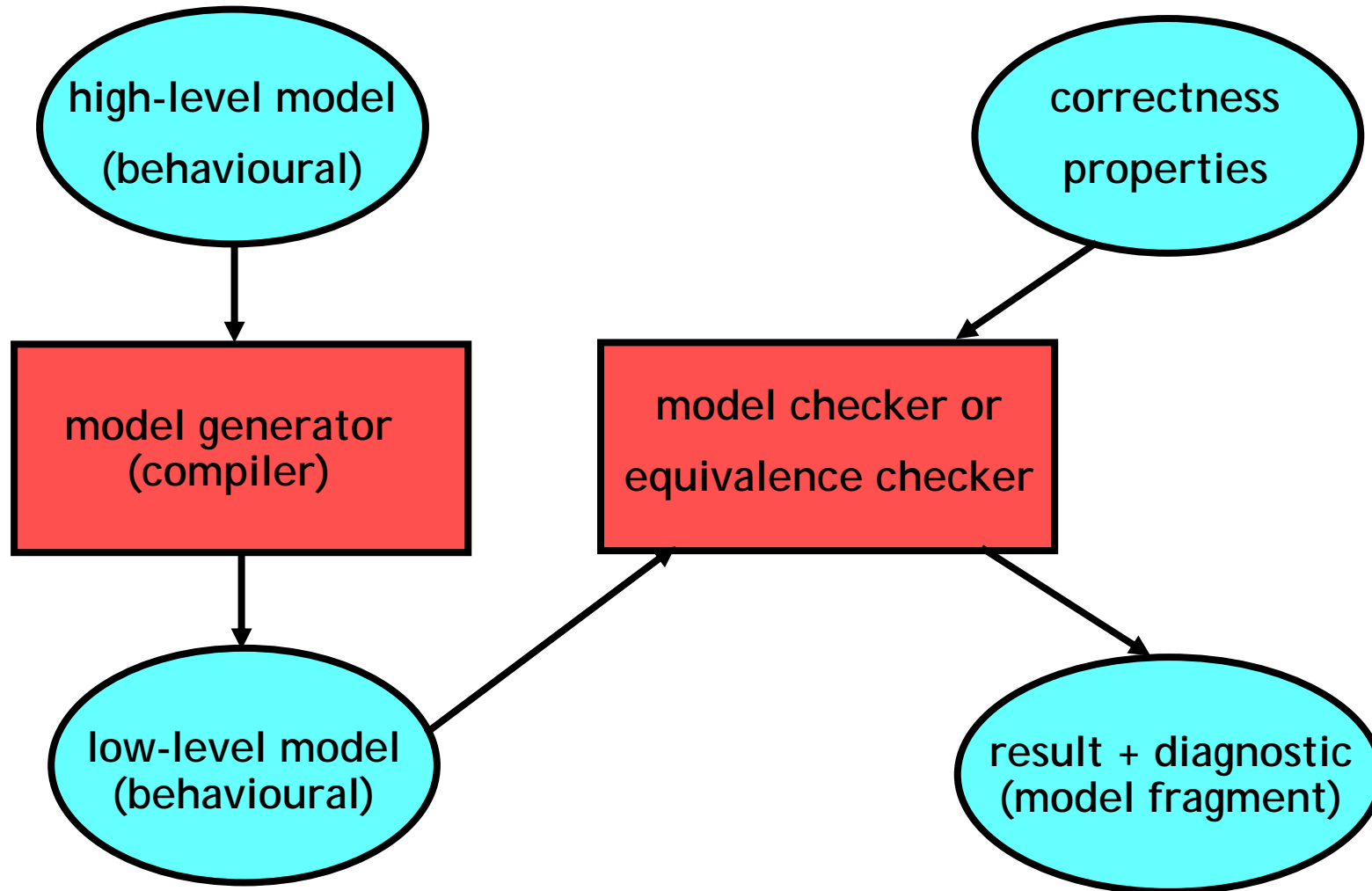


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# Model transformations in CADP



# (Standard) model-based verification



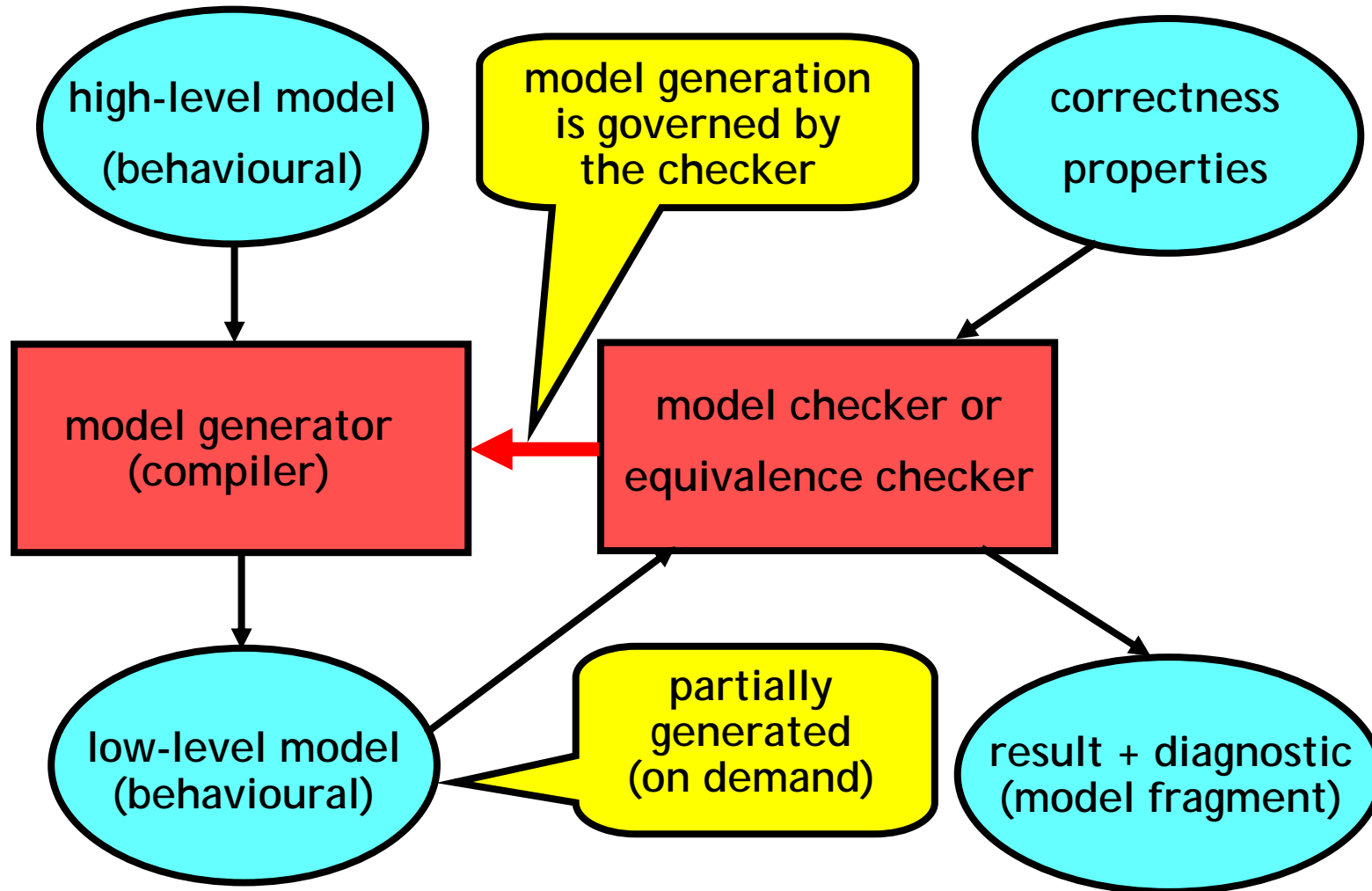
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# Standard vs. refined verification

- **Standard** model-based verification fits well within the model-driven framework
- But there exist **refined** techniques:
  - Partial / on-the-fly verification
  - Compositional verification
  - Distributed verification
- **Are refined techniques compatible with the current model-driven approaches?**

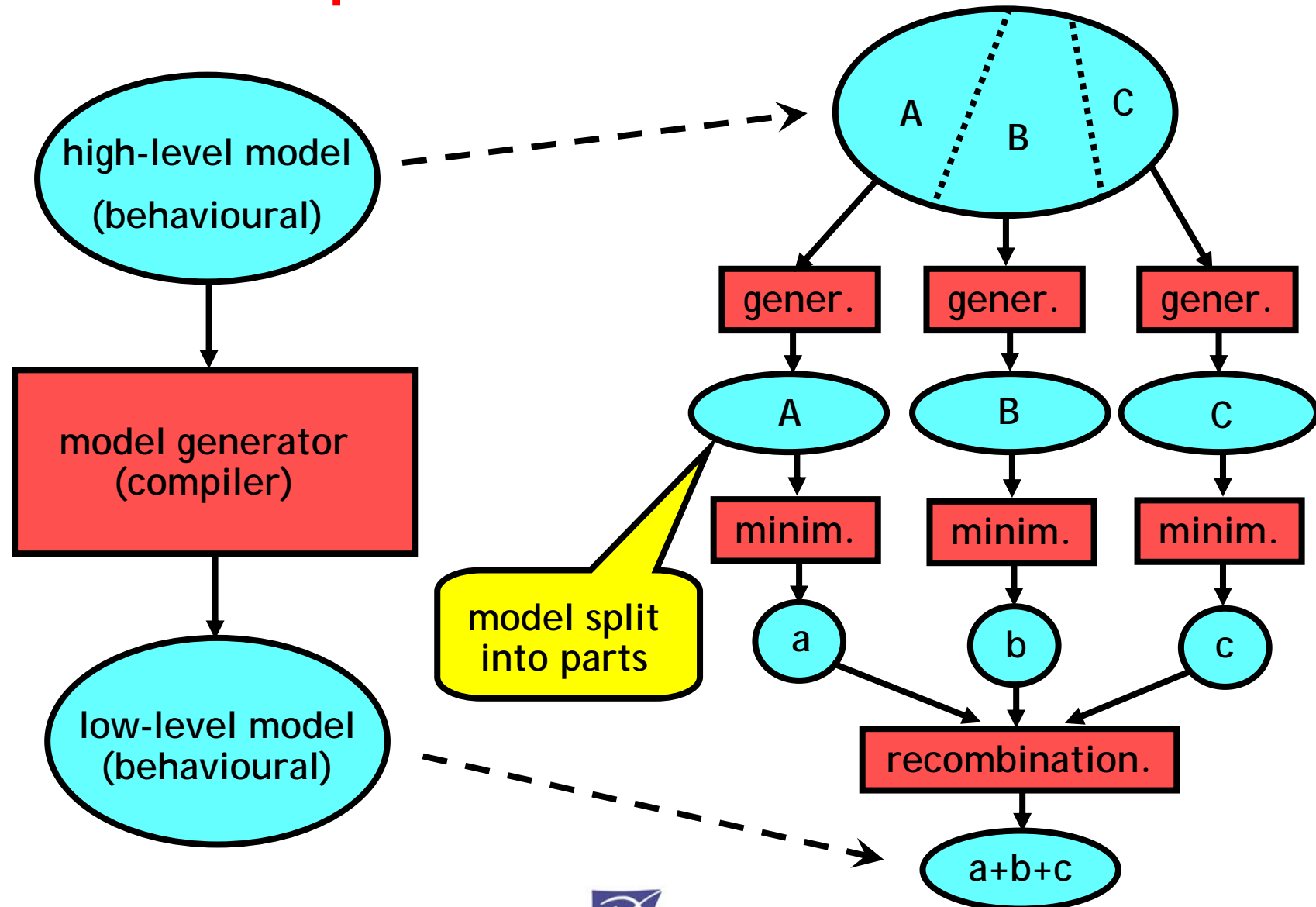


# 1. Partial / on-the-fly verification

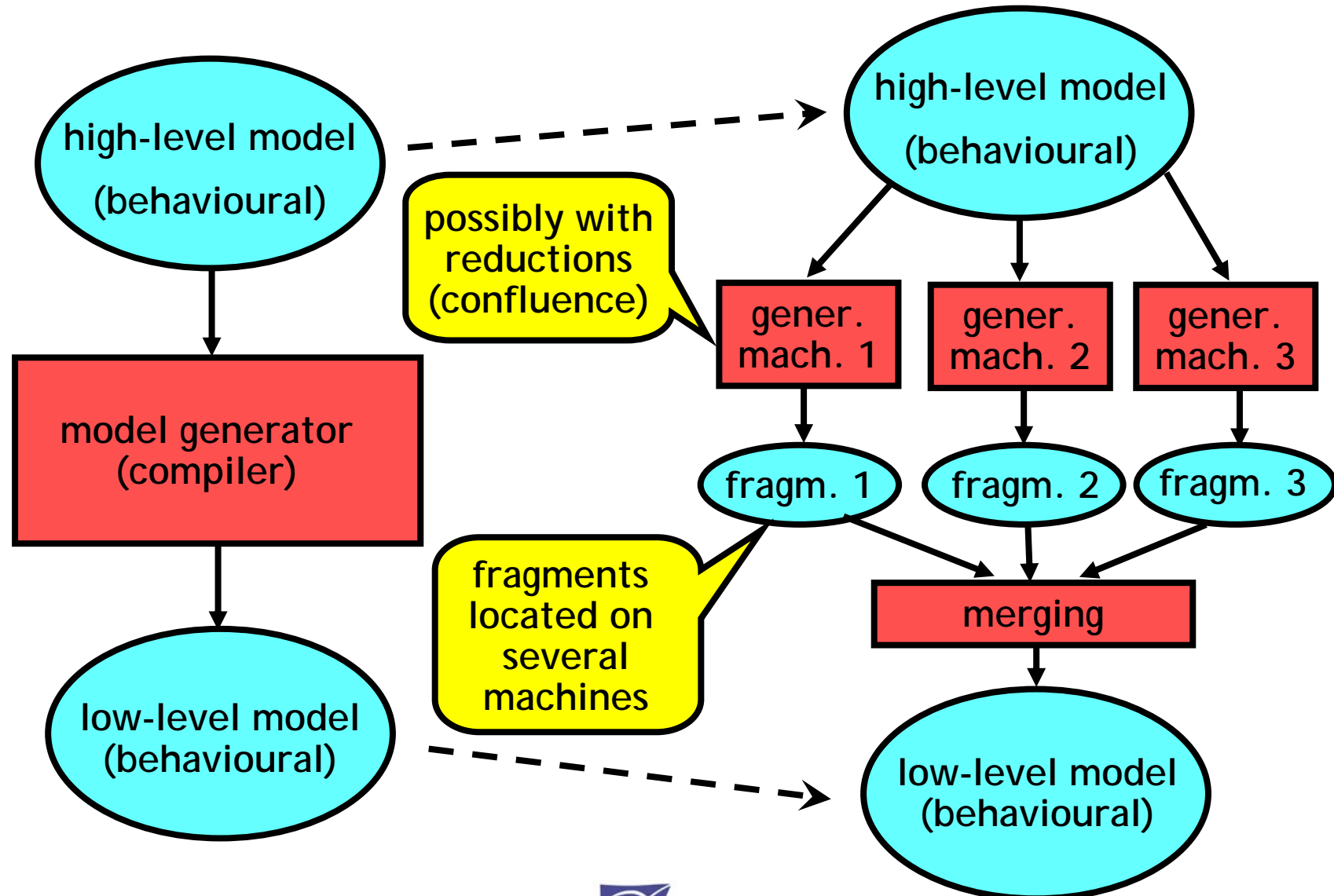




## 2. Compositional verification



# 3. Distributed verification



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# Models supported by CADP



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# Seven models

1. Labelled Transition Systems
2. Markov models
3. Communicating automata
4. Process calculi - LOTOS
5. Modal mu-calculus formulas
6. Boolean equation systems
7. Verification scenarios



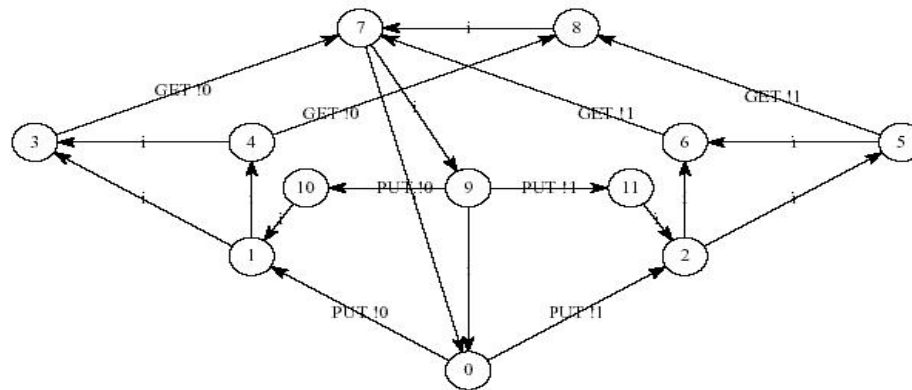
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# 1. Labelled Transition Systems



# Labelled Transition Systems

- LTS: a low-level model to describe behaviors (*state spaces*)
- LTS = graph
  - edges labelled by "actions" (or "events", or "labels") containing port names and typed data
  - no information attached to states
  - except the identification of one initial state



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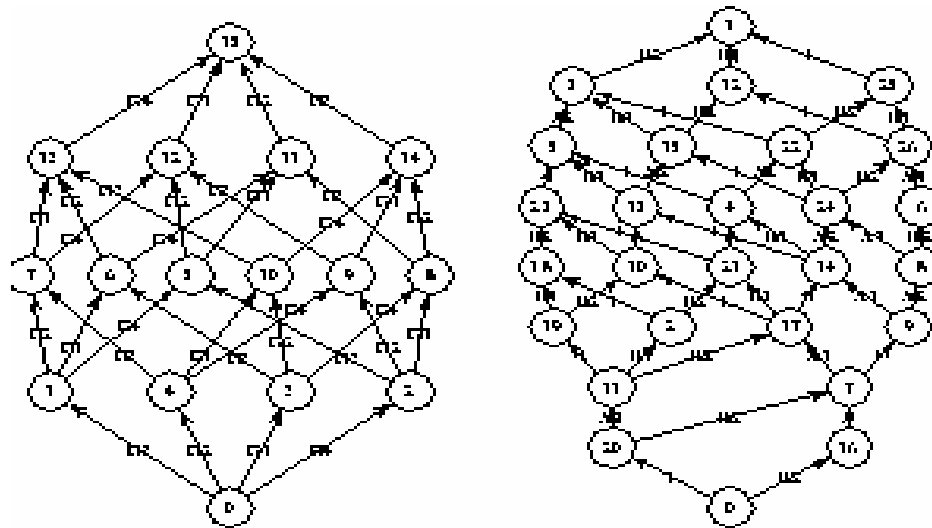
# ... Labelled Transition Systems

- LTS can be:
  - written by hand (only the small ones)
  - or generated automatically
- LTS can be **very large** (billions of states and transitions) → state explosion problem
- CADP provides **four representations** for LTS



# 1.a. Explicit LTS model

- LTS is given by its list of states and transitions
- CADP provides a **compact file format**: BCG
- Many CADP **libraries** and **tools** for BCG: `bcg_draw`, `bcg_edit`, `bcg_graph`, `bcg_io`, `bcg_info`, `bcg_labels`, `bcg_min`...





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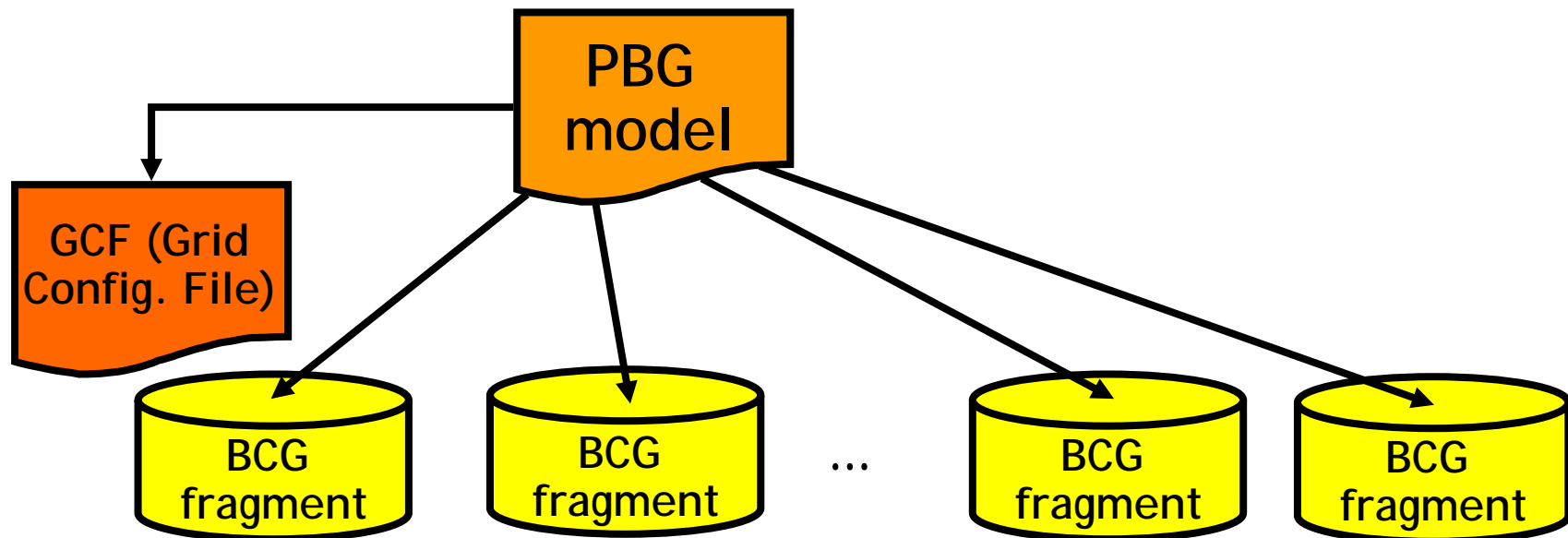
## 1.b. Traces model

- Event traces (log files) obtained during system execution
- Traces = a particular case of LTS
- CADP provides a **dedicated trace format**:
  - text files
  - one event per line
  - comments allowed
  - multiple traces allowed in the same file
- CADP tool for handling traces: **SEQ.OPEN**



## 1.c. Partitioned LTS model

- A useful model for distributed verification
- PBG (*Partitioned BCG Graph*) format



- LTS fragments are split accross different machines
- CADP tools: [DISTRIBUTOR](#), [BCG\\_MERGE](#)



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## 1.d. Implicit LTS model

- A requirement for on-the-fly verification
  - LTS is only built **on demand**
  - LTS can be built only **partially**
  - model is only defined by **a programming interface**
- CADP tools for handling implicit LTS
  - **Open/Caesar** programming interface
  - **many compilers** implementing Open/Caesar:  
*bcg\_open, caesar.open, exp.open, if.open,  
kronos-open, mcrl.open, seq.open, umlaut 1.0...*
  - **many tools** built on top of Open/Caesar



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## 2. Markov models



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# Markov models

Extensions of LTS by adding special transitions:

- **ordinary** transitions ("SEND !12 !true")
- **probabilistic** transitions ("prob 0.3")  
→ *discrete time Markov chains* (DTMC)
- **stochastic** transitions ("rate 1.1")  
→ *continuous time Markov chains* (CTMC)
- **mixed** transitions
  - "SEND !12 !true ; prob 0.3"
  - "SEND !12 !true ; rate 1.1"

Markov models are encoded in BCG or Open/Caesar



# CADP tools for Markov models

## BCG\_MIN

- minimizes using bisimulation / lumpability

## DETERMINATOR

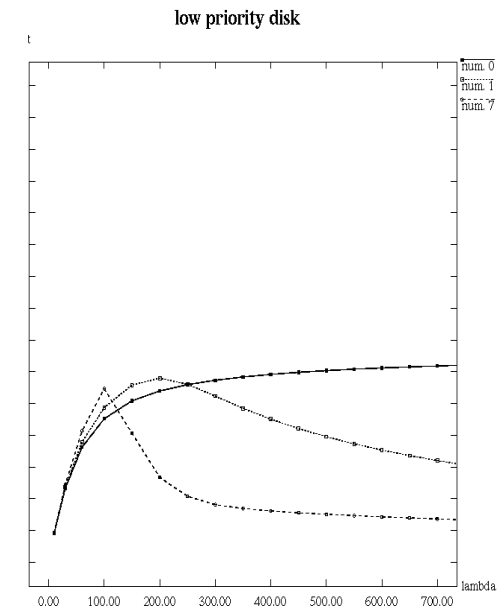
- transforms a well-formed stochastic LTS into a CTMC by removing nondeterminism

## BCG\_STEADY

- for a CTMC, computes steady-state probabilities and throughputs on the long run
- interfaced with Excel and Gnuplot

## BCG\_TRANSIENT

- for a CTMC, computes transient probabilities and throughputs at a given list of time instants
- interfaced with Excel and Gnuplot



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## 3. Communicating LTS



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# Communicating LTS

The EXP 2.0 model of CADP:

- Set of LTS running in parallel asynchronously
- LTS described in various formats (BCG, SEQ...)
- Multiple synchronization primitives:
  - [synchronization vectors](#) (MEC, FC2)
  - [process algebra parallel operators](#) (CCS, CSP, LOTOS, E-LOTOS)
- Flexible operations on actions:
  - action [hiding](#)
  - action [renaming](#)
  - action [cut](#)





# The EXP 2.0 model of CADP

## Action lists

$$L ::= A_1, \dots, A_n$$

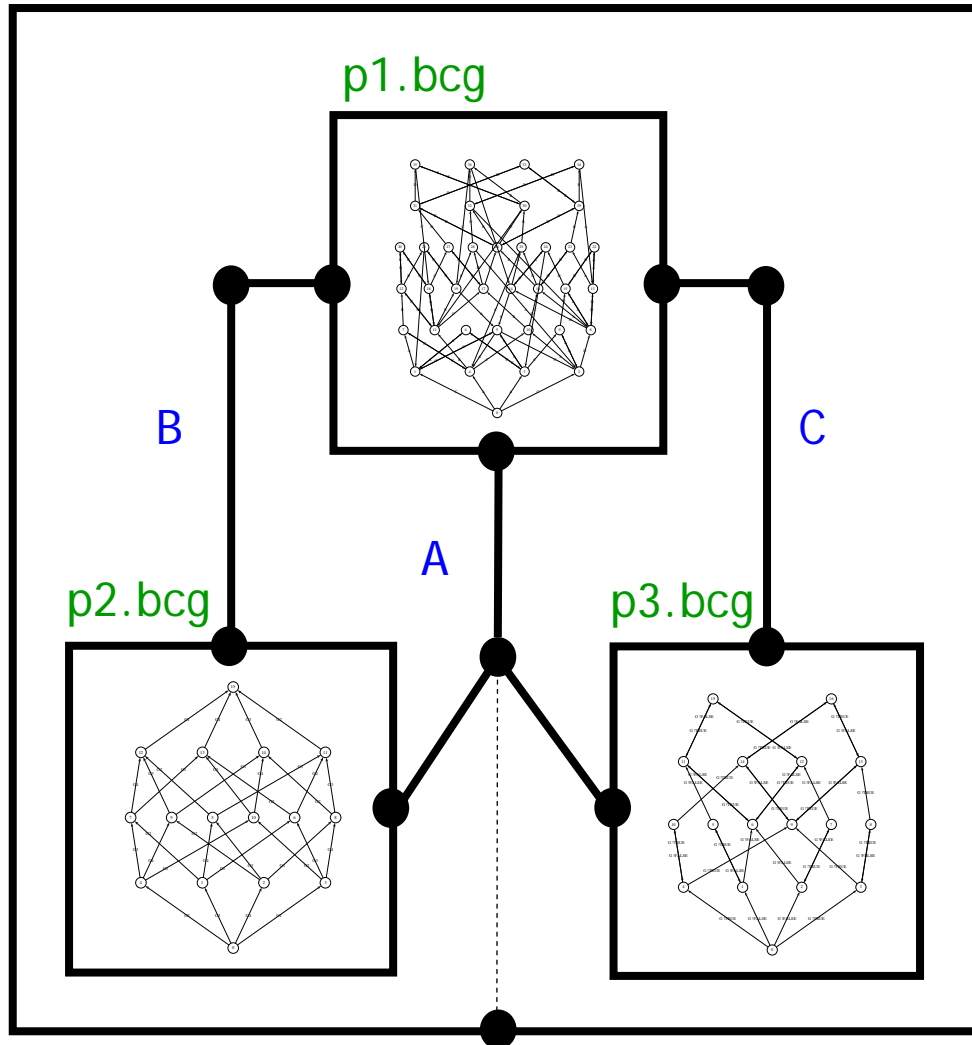
## Composition expressions (~ 10 operators)

$$E ::= \text{"LTS\_file"}$$

- | hide [all but]  $L$  in  $E$
- | rename  $A_1 \rightarrow A'_1, \dots, A_n \rightarrow A'_n$  in  $E$
- | cut [all but]  $L$  in  $E$
- | par [ $L_1 \rightarrow$ ]  $E_1$  || ... || [ $L_n \rightarrow$ ]  $E_n$
- | ...



# Example of communicating LTS



hide B, C in

par

A, B, C → "p1.bcg"

||

A, B → "p2.bcg"

||

A, C → "p3.bcg"



---

# CADP tools for communicating LTS

- **EXP.OPEN 2.0:**
  - on-the-fly exploration of communicating LTS
  - partial order and confluence reductions
  - connections to Petri net models: TINA, PEP
  - automatic generation of environment constraints
- **PROJECTOR 2.0:**
  - LTS generation under environment constraints



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## 4. Process calculi - LOTOS



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# LOTOS

- A formal model for asynchronous systems (protocols, distributed systems, etc.)
- International standard [ISO-8807:1989]
- Two orthogonal sub-languages:
  - Data: abstract data types**
    - sorts and operations
    - algebraic equations
  - Processes: process algebras** (CCS, CSP)
    - parallel processes (interleaving semantics)
    - message-passing communication



# LOTOS types: Example

type FLOOR is BOOLEAN

sorts

FLR

opns

LOWER (\*! constructor \*),

MIDDLE (\*! constructor \*),

UPPER (\*! constructor \*),

ERROR (\*! constructor \*) :-> FLR

INCR, DECR : FLR -> FLR

\_ == \_ , \_ < \_ , \_ > \_ : FLR, FLR -> BOOL

eqns

forall X, Y:FLR

ofsort FLR

INCR (LOWER) = MIDDLE;

INCR (MIDDLE) = UPPER;

(\* else \*) INCR (X) = ERROR;

ofsort FLR

DECR (MIDDLE) = LOWER;

DECR (UPPER) = MIDDLE;

(\* else \*) DECR (X) = ERROR;

ofsort BOOL

X == X = true;

(\* else \*) X == Y = false;

ofsort BOOL

LOWER < MIDDLE = true;

LOWER < UPPER = true;

MIDDLE < UPPER = true;

(\* else \*) X < Y = false;

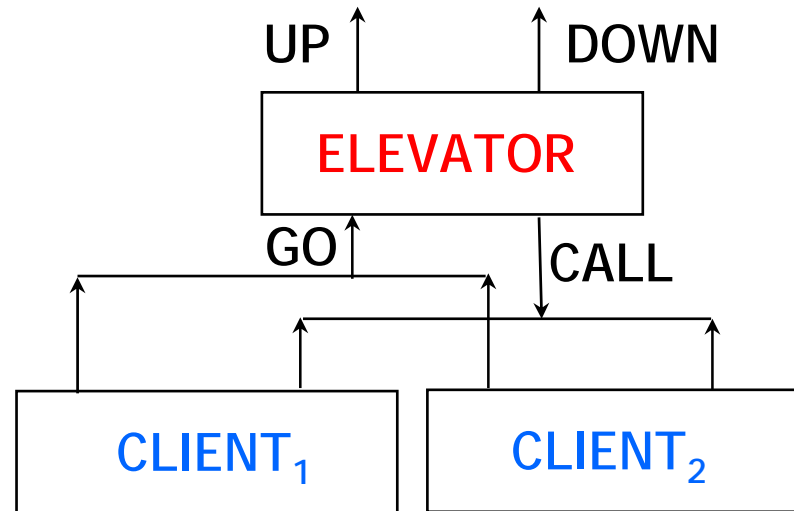
ofsort BOOL

X > Y = Y < X;

endtype



# LOTOS processes: Example



```
ELEVATOR [CALL, GO, UP, DOWN] (LOWER, LOWER)
|[CALL, GO]|
(
  CLIENT [CALL, GO] (LOWER, UPPER)
  |||
  CLIENT [CALL, GO] (UPPER, MIDDLE)
)
```



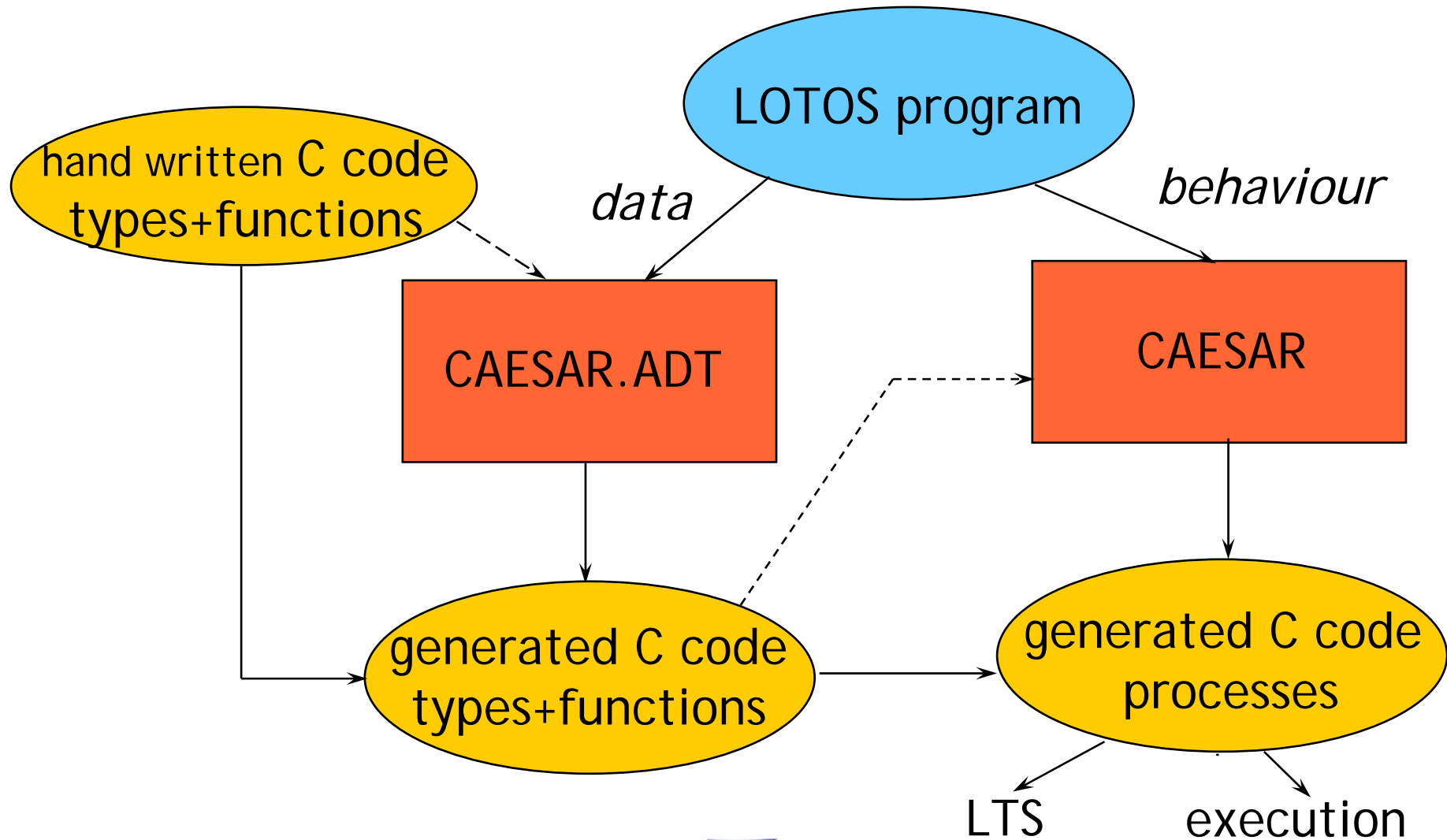
# LOTOS processes: Example

```
process ELEVATOR [CALL, GO, UP, DOWN] (CURRENT, TARGET: FLR) : noexit :=
  [TARGET > CURRENT] ->
    UP !INCR (CURRENT);
    ELEVATOR [CALL, GO, UP, DOWN] (INCR (CURRENT), TARGET)
  []
  [TARGET < CURRENT] ->
    DOWN !DECR (CURRENT);
    ELEVATOR [CALL, GO, UP, DOWN] (DECR (CURRENT), TARGET)
  []
  [TARGET == CURRENT] ->
    (
      CALL ?NEW_TARGET:FLR;
      ELEVATOR [CALL, GO, UP, DOWN] (CURRENT, NEW_TARGET)
    []
      GO ?NEW_TARGET:FLR;
      ELEVATOR [CALL, GO, UP, DOWN] (CURRENT, NEW_TARGET)
    )
endproc
```

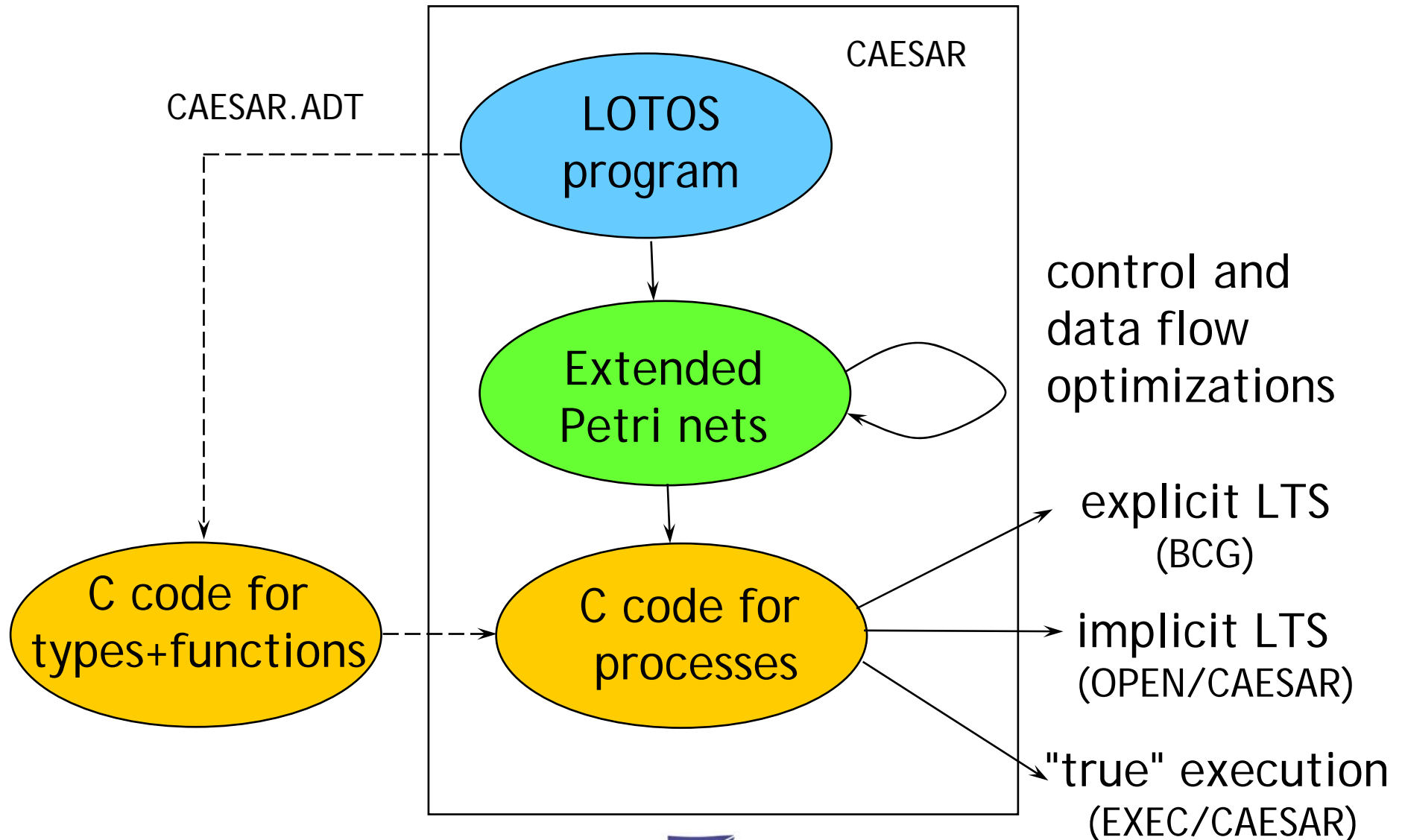




# CADP tools for LOTOS



# Intermediate models for LOTOS



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## 5. Modal mu-calculus formulas



# Modal mu-calculus

Logic formulas to describe temporal properties of actions  $A$  present in the LTS

## *Action formulas*

$$\alpha ::= A \mid \neg\alpha \mid \alpha_1 \vee \alpha_2 \mid \alpha_1 \wedge \alpha_2$$

## *State formulas*

$$\begin{aligned} \varphi ::= & F \mid T \mid \neg\varphi \mid \varphi_1 \vee \varphi_2 \mid \varphi_1 \wedge \varphi_2 \\ & \mid \langle \alpha \rangle \varphi \mid [\alpha] \varphi \mid X \mid \mu X . \varphi \mid \nu X . \varphi \end{aligned}$$

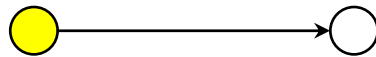
with extensions (regular expressions) for user friendliness



# Mu-calculus examples (1)

- Deadlock freedom

$\langle T \rangle T$



- Potential reachability of an action  $A$

$\mu X . \langle A \rangle T \vee \langle T \rangle X$

or simply

$\langle T^* . A \rangle T$



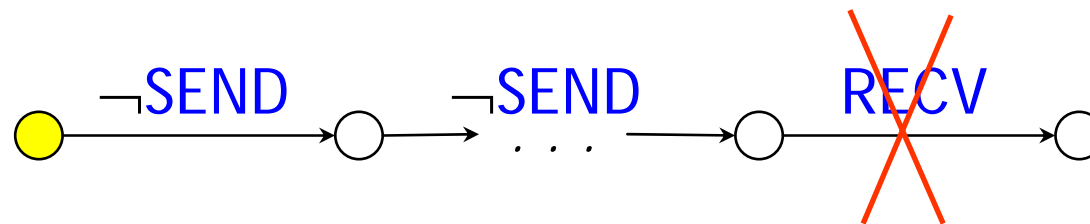
# Mu-calculus examples (2)

- No **RECV** reached before a **SEND**

$$\nu X . [ \text{RECV} ] F \wedge [ \neg \text{SEND} ] X$$

or simply

$$[(\neg \text{SEND})^* . \text{RECV} ] F$$



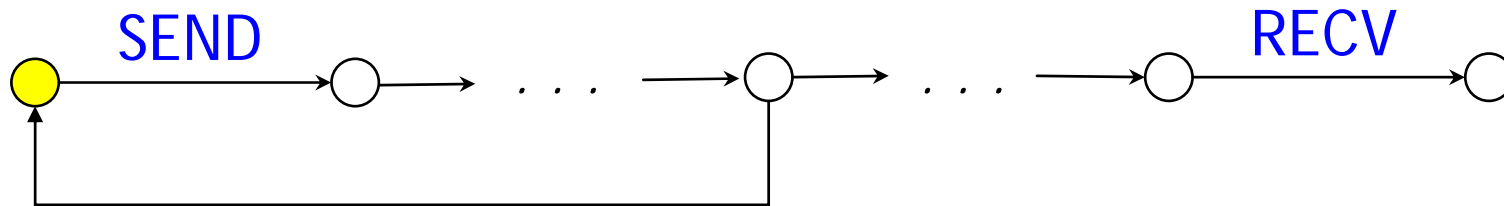
# Mu-calculus examples (3)

- A **RECV** is *fairly* reached after each **SEND**

$$\nu X . ( [ \text{SEND} ] \mu Y . ( \langle \text{RECV} \rangle T \vee \langle \neg \text{RECV} \rangle Y ) \wedge [ T ] X )$$

or simply

$$[ T^* . \text{SEND} ] \langle ( \neg \text{RECV} )^* . \text{RECV} \rangle T$$



---

# CADP tool for mu-calculus formulas

## EVALUATOR 3.5 model checker:

- User-defined libraries of **formula templates**
- Formulas evaluated **on-the-fly** while the LTS model is under construction
- **Diagnostic** (LTS fragment) generated to explain why a formula is true or false
- **Linear-time complexity** wrt LTS size and formula size





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# 6. Boolean Equation Systems



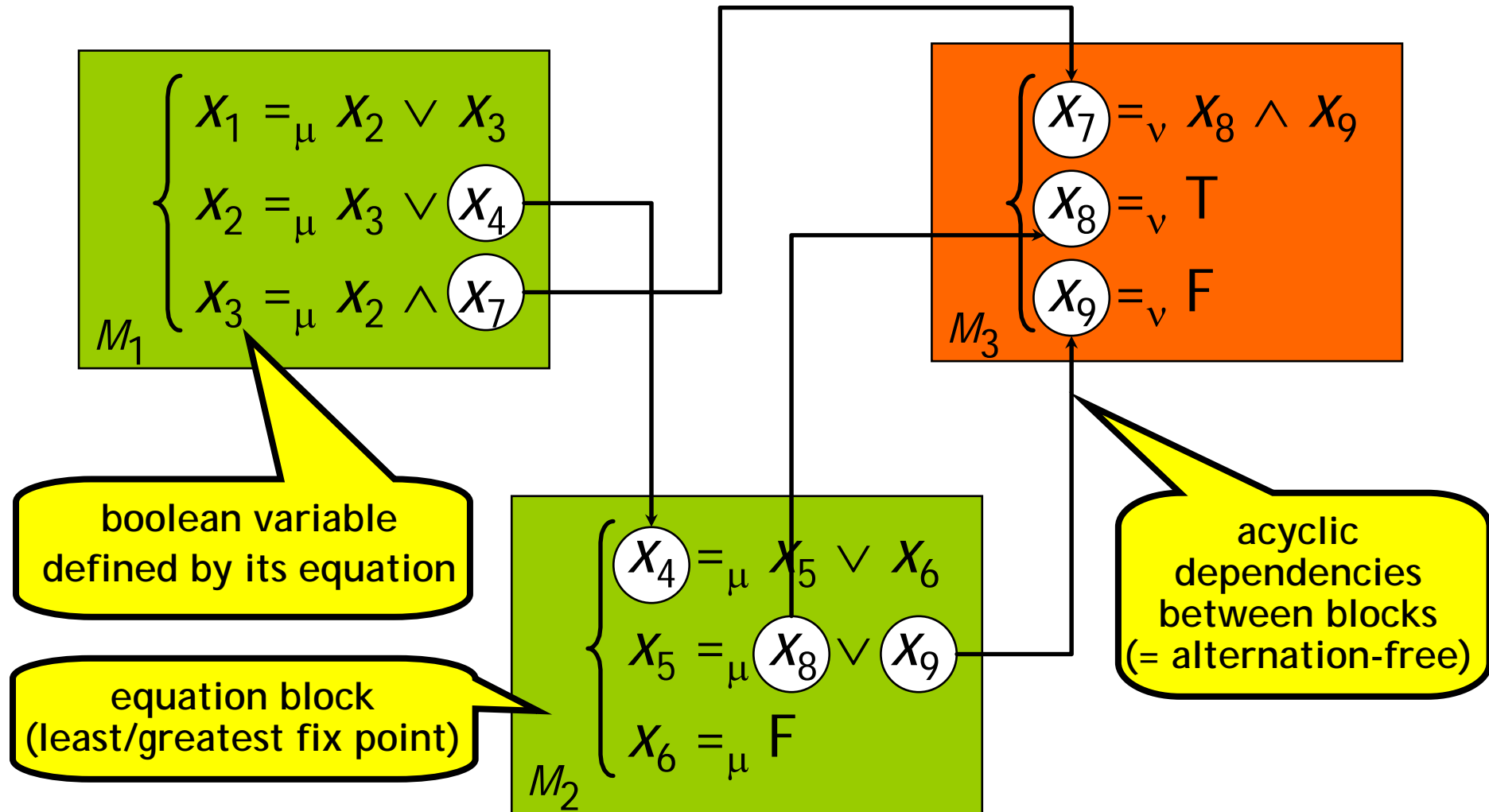
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# Boolean Equation Systems

- A key formalism to encode many verification problems
- Examples:
  - Model checking (temporal logics)
  - Equivalence checking (bisimulations)
  - State space reductions (confluence, partial orders, ...)
  - Test case generation
- BES are often represented as *boolean graphs* or *game graphs*



# Boolean Equation Systems



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# Boolean Equation Systems in CADP

- BES are often **large** ( $10^8$  variables,  $10^9$  operators)
- CADP supports two representations:
  - **Explicit BES**: text file format with gzip compression
  - **Implicit BES**: "caesar\_solve" programming interface
- CADP library for **solving** BES:
  - CAESAR\_SOLVE\_1: on the fly solver
  - diagnostic generation (examples or counterexamples)
- Three CADP tools for **generating** BES:
  - EVALUATOR (model checking)
  - BISIMULATOR (equivalence checking)
  - REDUCTOR (minimization)



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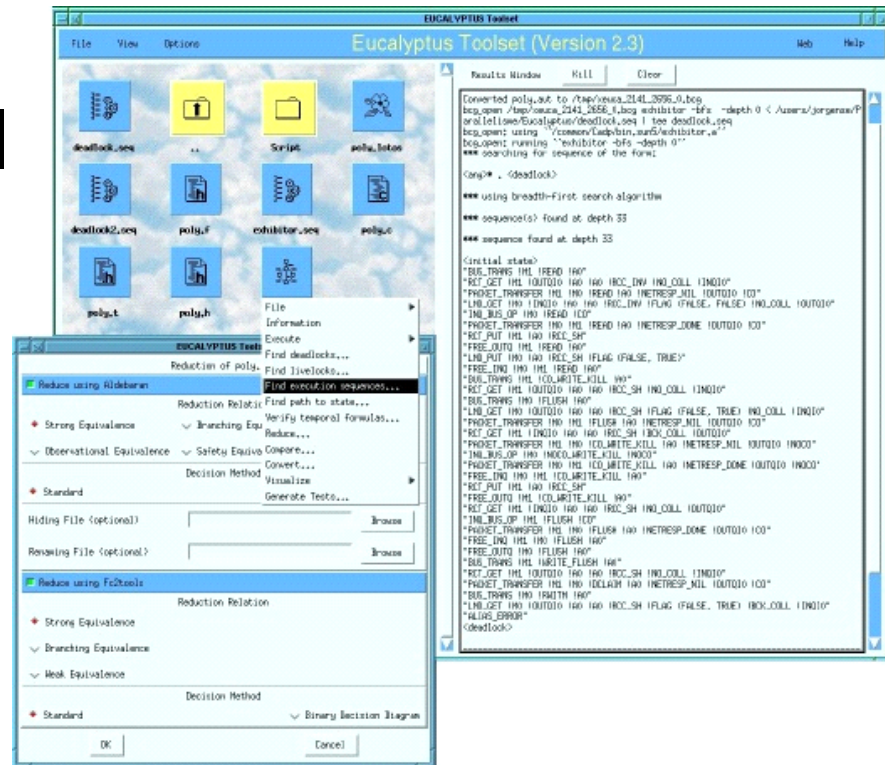
# 7. Verification scenarios



# CADP end-user interfaces

2 different interfaces:

- EUCALYPTUS graphical user-interface
  - dialog boxes
  - file types
  - contextual menus
  - online help



- SVL (*Script Verification Language*)  
a Domain Specific Language for verification



---

# Motivations for SVL

1. **Textual interface** for all the CADP tools
2. **Intuitive specification** of verification scenarios
3. **Reduced complexity** of large compositional verification scenarios

Example: 70 processes  $\Rightarrow$  500 intermediate files



# SVL Script: Example 1

```
% DEFAULT_LOTOS_FILE="bitalt_protocol.lotos"
```

```
"bitalt_protocol.exp" =
```

```
  leaf strong reduction of
```

```
    hide SDT, RDT, RDTe, RACK, SACK, SACKe in
```

```
    (
```

```
      (BODY_TRANSMITTER ||| BODY_RECEIVER)
```

```
      |[SDT, RDT, RDTe, RACK, SACK, SACKe]|
```

```
      (MEDIUM1 ||| MEDIUM2)
```

```
    );
```

```
"bitalt_dead.seq" = deadlock of "bitalt_protocol.exp";
```

```
"bitalt_live.seq" = livelock of "bitalt_protocol.exp";
```

```
branching comparison "bitalt_protocol.exp" == "bitalt_service.lotos";
```





# SVL Script: Example 2

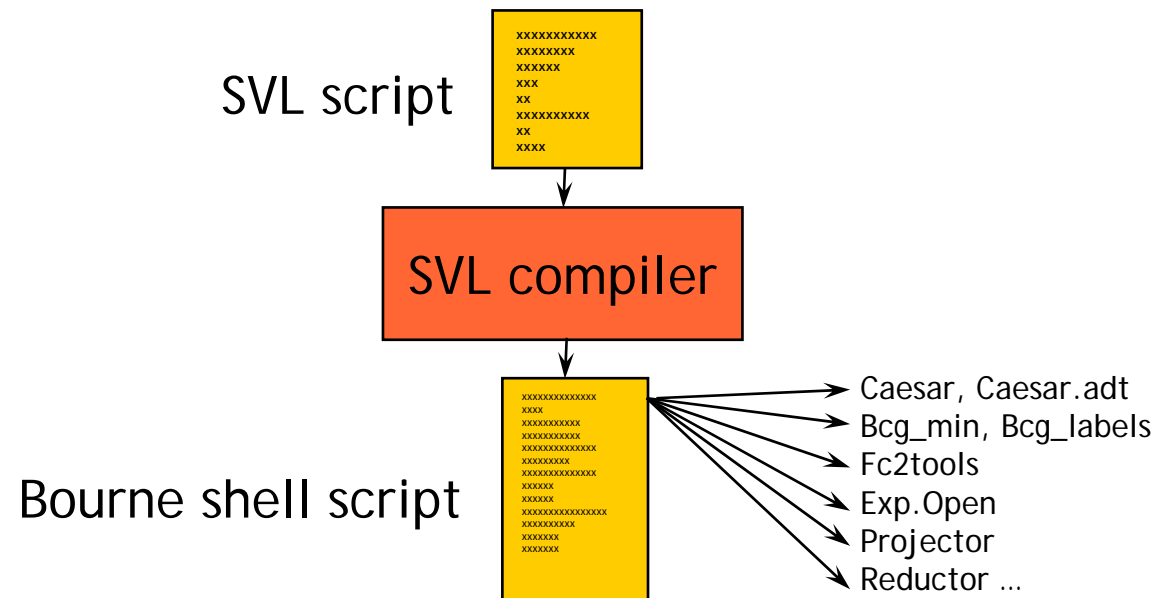
```
% DEFAULT_LOTOS_FILE="rel_rel.lotos"
"crash_trans.bcg" = strong reduction of CRASH_TRANSMITTER ;
"rel_rel.bcg" = generation of leaf strong reduction of
  hide R_T1, R_T2, R_T3, R12, R13, R21, R23, R31, R32 in
  ( ( ( (RECEIVER_NODE_1 -| |? "r1_interface.lotos")
    |[R12, R21, R13, R31]|
    ( (RECEIVER_NODE_2 -| |? "r2_interface.lotos")
      |[R23, R32]|
      (RECEIVER_NODE_3 -| |? "r3_interface.lotos")
    ) -|[R_T2, R_T3]| "crash_trans.bcg"
  ) -|[R_T1, R_T2, R_T3]| "crash_trans.bcg"
)
|[R_T1, R_T2, R_T3]|
"crash_trans.bcg");
```



# CADP tool for verification scenarios

## SVL compiler:

- translates SVL scripts into Bourne shell scripts
- launches these shells scripts



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# Conclusion



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# Models in CADP

## Seven models available to CADP users

1. Labelled Transition Systems
2. Markov models
3. Communicating automata
4. Process calculi - LOTOS
5. Modal mu-calculus formulas
6. Boolean equation systems
7. Verification scenarios

## More models used internally

- Petri nets extended with data
- Boolean graphs

## Some models do not fit in the usual model-driven approach

- compressed binary file formats
- models split into fragments and/or accross different machines
- on-the-fly: models built on-demand by pipelined applications



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More information ...

<http://www.inrialpes.fr/vasy/cadp>

